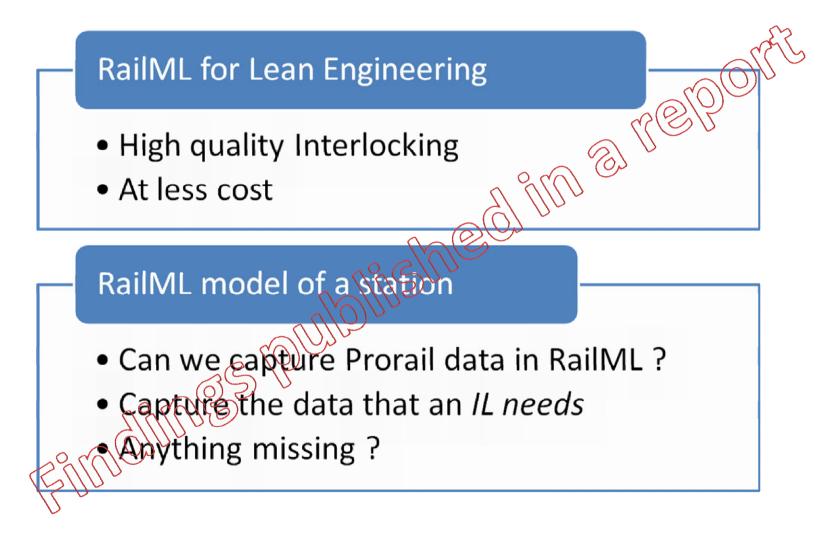
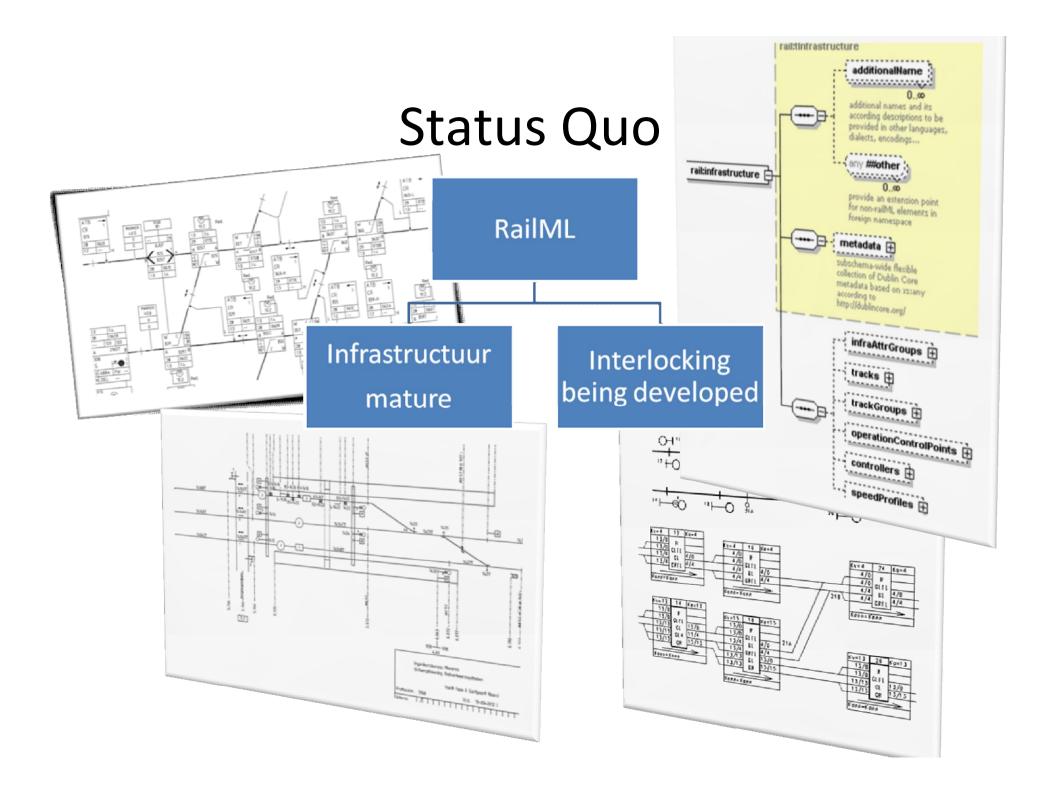
#### **SIEMENS**

# Lean Engineering of Interlocking



# Goals





# **Modelling Tenets**



#### Interlocking must know top

- IS schema captures topology well
- Graph approach is common
- e.g. walk a graph for finding route



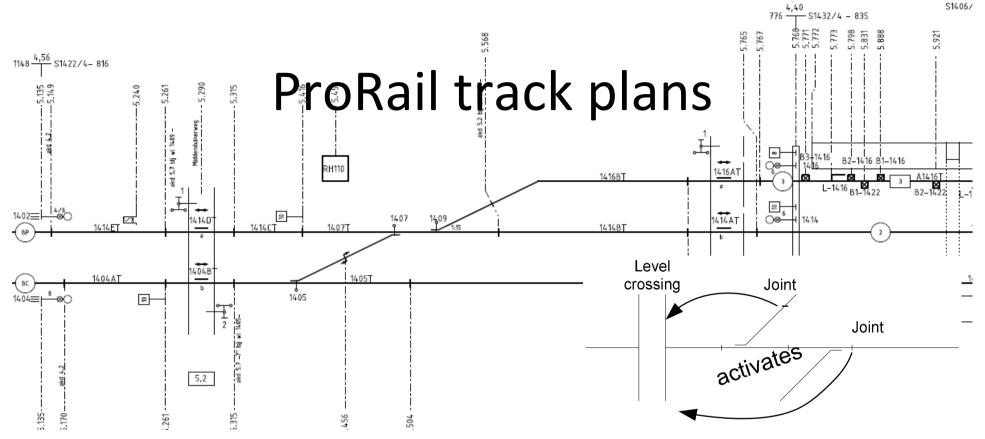
#### Avoid manual data capture

- Error prone
- Creates need for tests

#### Algorithms

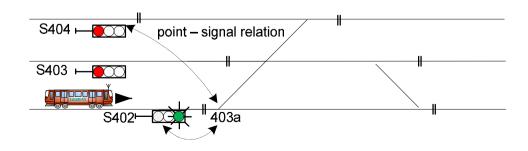
- ProRail already has "a dataset"
- Automatic conversion to RailML w
- Detect and prevents errors



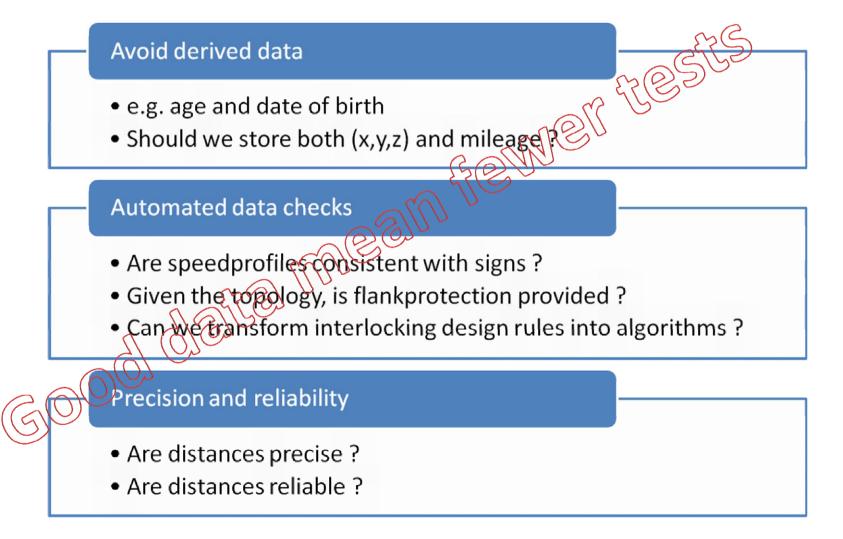


- 1. Can mostly be mapped to the Infrastructure schema
- 2. Contains relations for use by the Interlocking schema
  - LX announcement
  - Flank protection

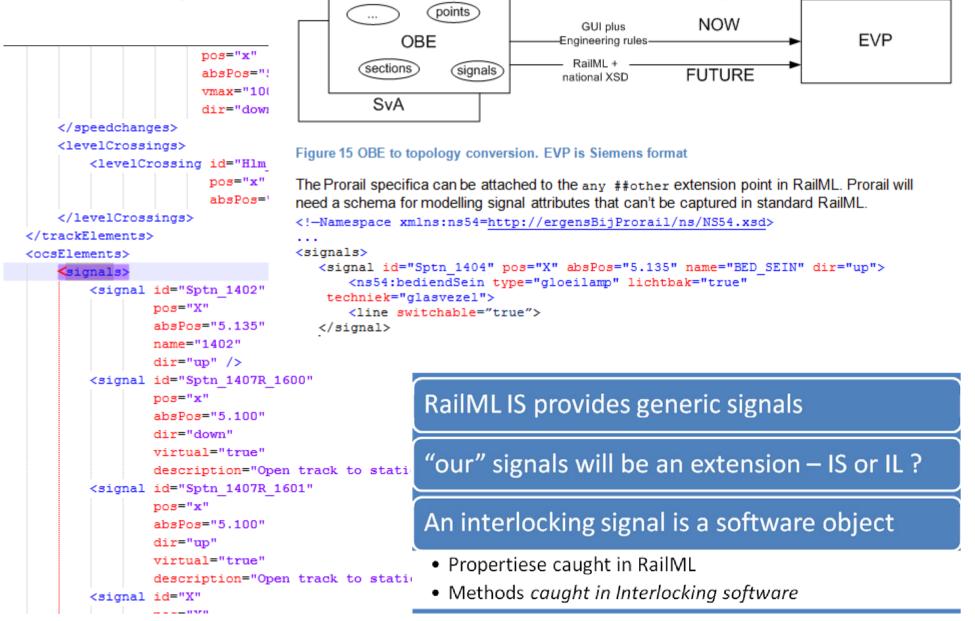
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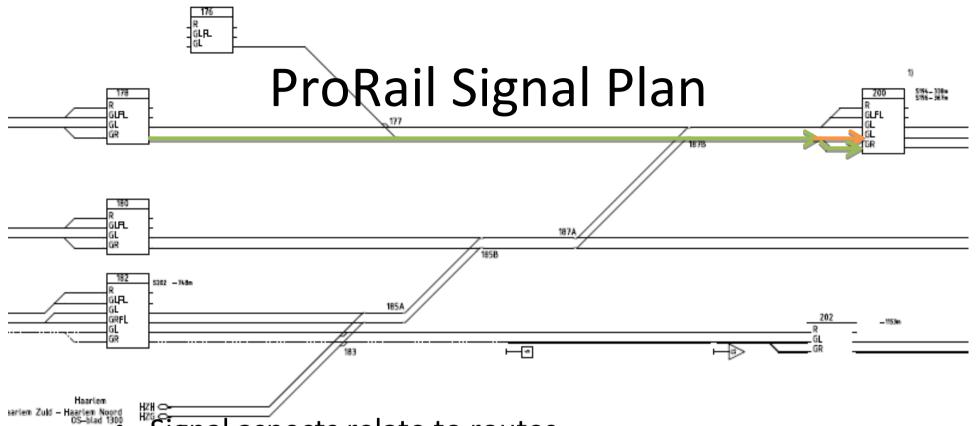


# Data quality is essential



### Signals are nodes and objects





- Signal aspects relate to routes
- Interlocking sets signal aspect plus speed code according to signal plan
- Routes
  - can be composed from atomic routes
  - very much like linked lists
  - NO need to capture composite routes

### Conclusions and recommendations (1)



- IL needs associations between elements
- Route setting needn't be complex...



#### Visualise RailML

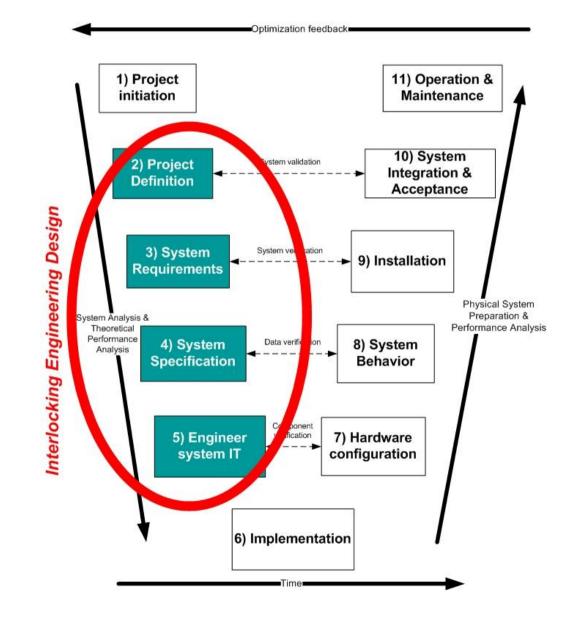
- Integration with design tools, GIS
- Users prefer map-based tools to raw data
- RailML can store various coordinatesystems
- Avoid that OCS displays, track plans etc. lead separate lives



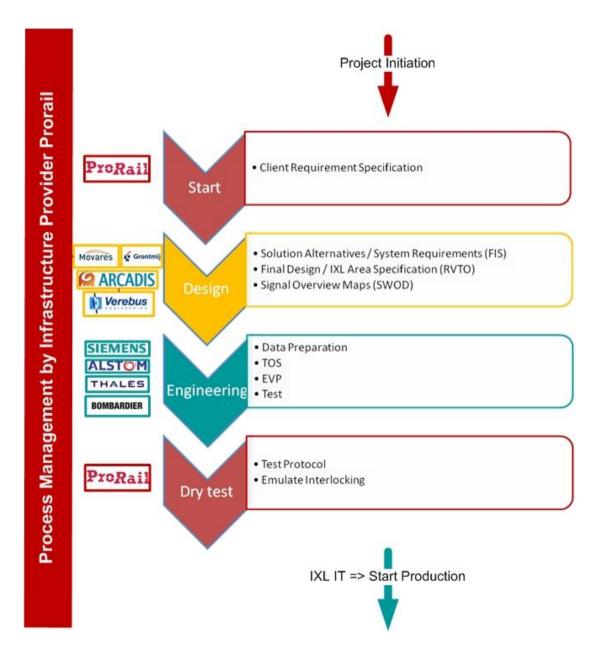
#### Ensure data quality

- Prerequisite for cost reduction
- Reduces human error
- Complete and precise
- Reliable, i.e. is the probability of erroneous data sufficiently low

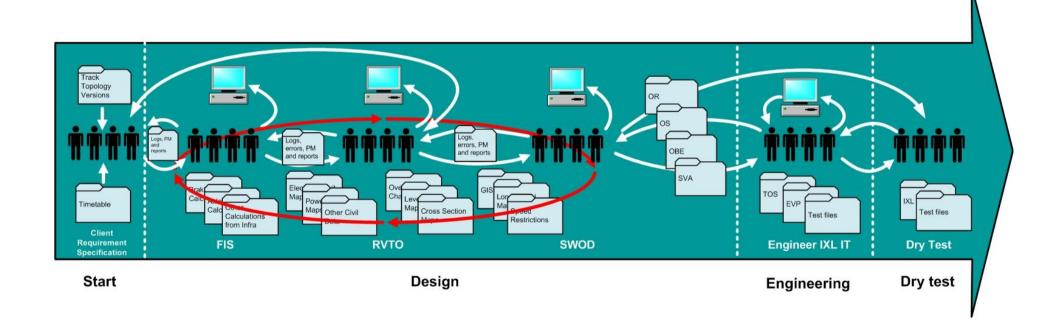
# Interlocking Process (V-)Chain



# Interlocking Engineering Design



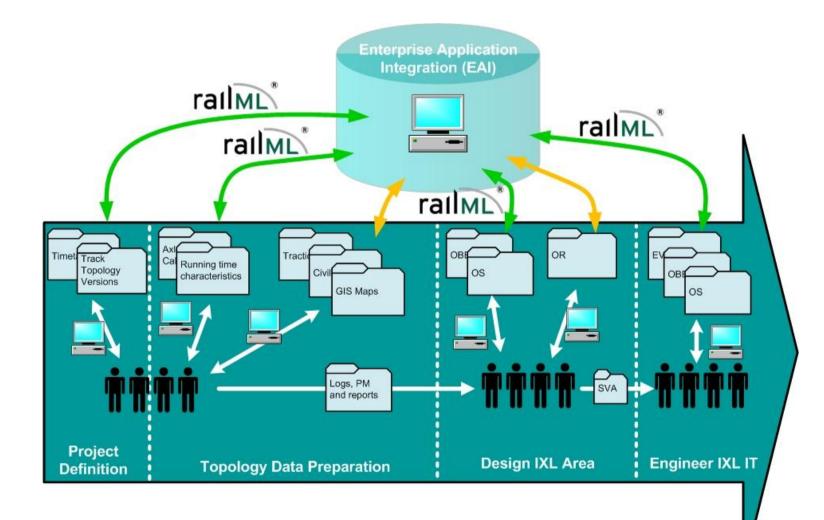
# Interlocking Engineering Design The Status Quo



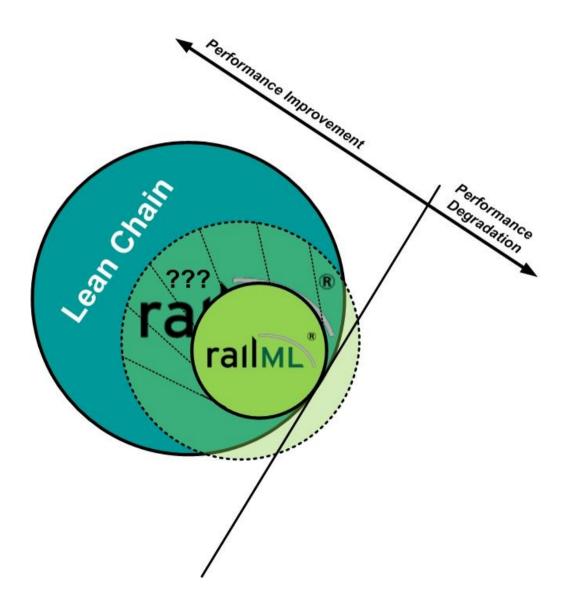
# Interlocking Engineering Design

- Design
  - Fluctuating requirements
  - Many and ambiguous processes
  - Error prone, i.e. many parties and manual transfer
  - Design from scratch
- Engineering
  - Considerable fixed costs
  - Input variety => niches and many tests
  - Data translation imposes challenges
- General: Time is cost driver!

# railML's Transformation of Chain



### Performance Measurement: Lean

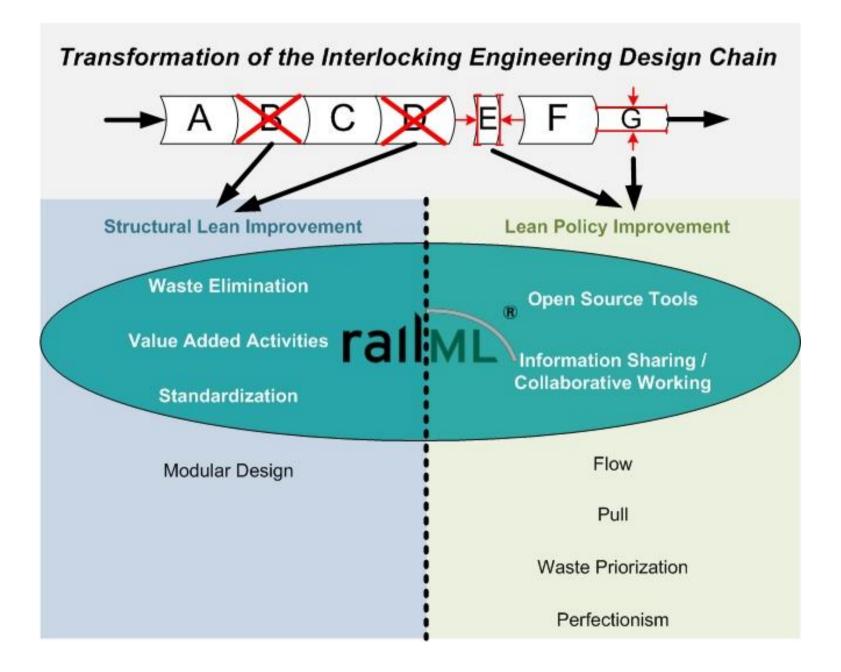


Benchmark needed

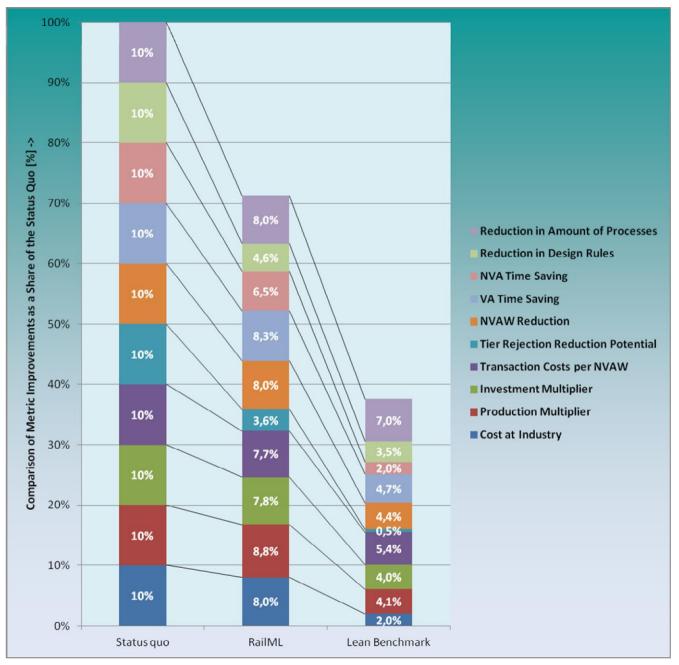
•Womack and Jones (1996) introduce Lean Production

•Lean Engineering Design unexplored

•Transformation strategies plausible



### Performance Improvement



# Conclusions for railML in Interlocking Engineering Design (2)

- railML especially successful to reduce:
  - Complexity
  - Non-value added time
  - Validation cycles
- railML lacks improvement potential on:
  - Cost
  - Productivity
  - Risk
  - Non-value added work

# Success factors

- Single database
- Non black box visualization
- Safety case
- Integration with other signaling systems and engineering parties
- railML v2.2 progress
- Best practice
- Transformation strategy